



USER GUIDE HUDGPS2



Before using this product, please read the instruction manual in detail to understand and make use of all of its functions, to make driving safer.

Product Overview

Thanks for purchasing our Gator Automotive Head Up Display, which is abbreviated to HUD, short for Head Up Display, with the meaning of "Look-up display device", or "look-at-the-front-horizontally display device". When driving at a high speed, especially at night, the driver may look down at the instrument panel, which may cause accidents. To prevent this situation from occurring, some high-end vehicles are equipped with head up display (HUD) system, which can project important information (e.g. vehicle speed) onto the front windshield at the eye level of the driver. The display brightness is automatically adjusted, to make it easier for the driver to keep his eyes on the road. This can help the driver avoid breaking laws for speeding and it can enable the driver to read the data instantly without shifting his or her view, which is of vital value in reducing traffic accidents caused by taking your eyes off the road.

Package Components:



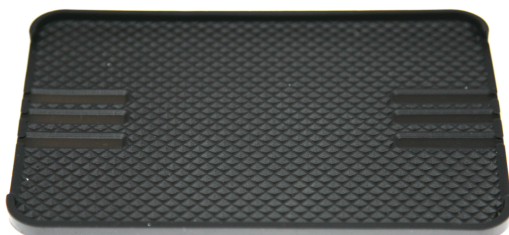
HUDGPS2



Car Charger



Reflecting Film



Non-Slip Mat



HUDGPS2
User Guide

Product Structure:



1. Car charger power input
2. Up button – Scroll right (Increase)
OK button – Push
Down button – Scroll left (decrease)
3. Power button
4. Car speed – Cars current speed while driving
5. Speed Unit – KM/H – Kilometres per hour, MP/H – Miles per hour
6. Compass –Showing driving direction: N (North), S (South), E (East), W (West),
WN (Northwest), E (Northeast), ES (Southeast), SW (Southwest).
7. Buzzer sound on/off (buzzer sound is on if the icon is lit up)
8. Settings icon – Set up warning speed and speed calibration
9. GPS signal – It will light up if GPS signal is detected
10. Light sensor – Brightness will auto adjust according to outside brightness

Setting mode

Switch on the unit by pressing the round button for 4 seconds to enter setting interface.

1st display is Speed limit setting, (alerts you when you go over set speed limit) press button to set up speed (scroll left/right button to increase/decrease the value when flash press central button to save the setting).

Press again for 2nd display for Km/h or MP/h settings. (Scroll left/right button to change from KM/h to MP/h). When in Km/h display will be highlighted. When in MP/h display is not highlighted. Press central button to save the setting.

Press again for 3rd display Speed deviation setting (adjusts units speed to match vehicles speed), press right button to enter setting (when flashes, scroll left/right button to adjust value, (adjustable range from 0-9, in every increase or decrease value of 1, means car speed increased or decreased by 1%).

Press again for 4th display Buzzer sound on/off setting, press right button to enter this setting, then choose ON/OFF by left/right button when flashing, press central button to save the setting.

Placing Non-Slip matt and reflective film

1. Place the provided non-slip mat on vehicles dash as a base for the HUD. Its location can also be adjusted any time. Position HUD in preferred position before applying reflector film.
2. The reflecting film should be placed on the windscreen above the HUD to reflect the HUD screen towards the driver's eye level when in the driver's seat.

Procedure of pasting the reflective film

1. Lightly wet the position that the film will be placed with water
2. Rip off the protective layer of the reflective film then place the film in the preferred position.
3. Once position is ideal, you can use a scratchboard or something else flat to remove excess water from the reflective film, until there are no bubbles or water remaining.
4. A few minutes later, the moisture inside the film will evaporate.

Technical Assistance

If you need assistance setting up or using your Gator product now or in the future, call Gator Support.

Australia

TEL: 03 – 8587 8898

FAX: 03 – 8587 8866

Mon-Fri 9am – 5pm AEST

Please retain this user guide for future reference.

